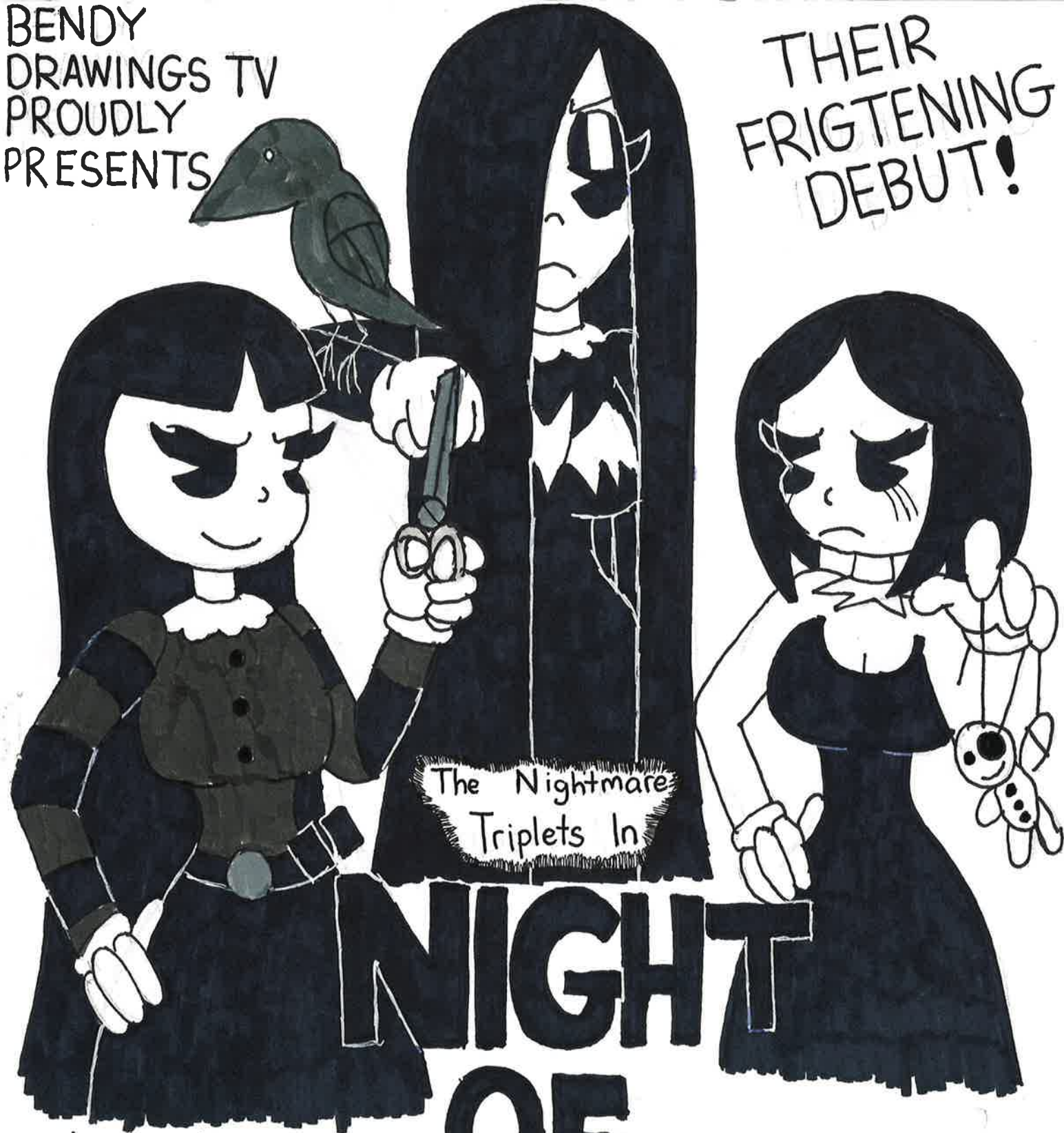


BENDY  
DRAWINGS TV  
PROUDLY  
PRESENTS

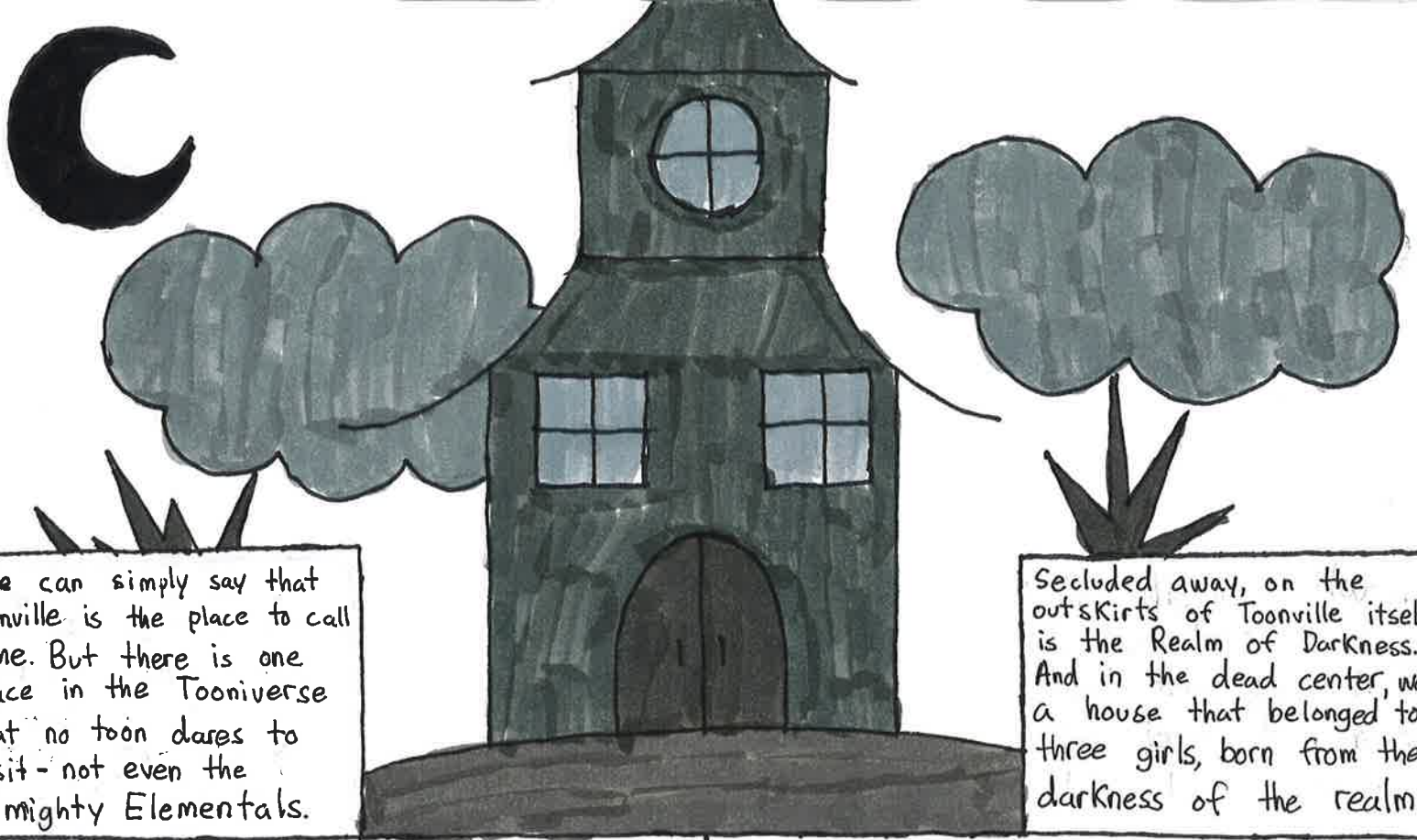
THEIR  
FRIGHTENING  
DEBUT!



Bendy  
Drawings  
TV's  
First  
EVER  
Full  
Length  
Comic!

# NIGHT OF FRIGHT

Story and  
Characters created  
by  
~ Alex Barton ~



One can simply say that Toonville is the place to call home. But there is one place in the Tooniverse that no toon dares to visit - not even the almighty Elementals.

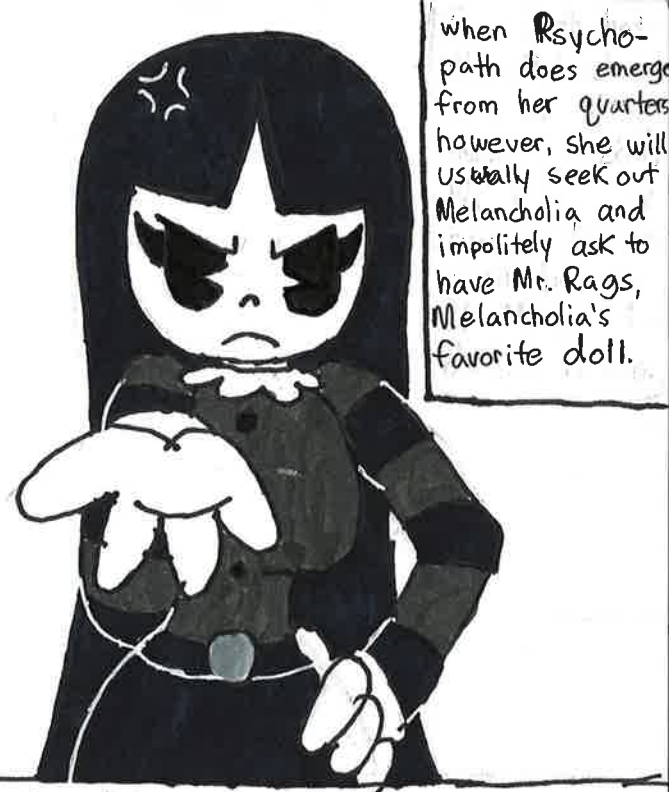
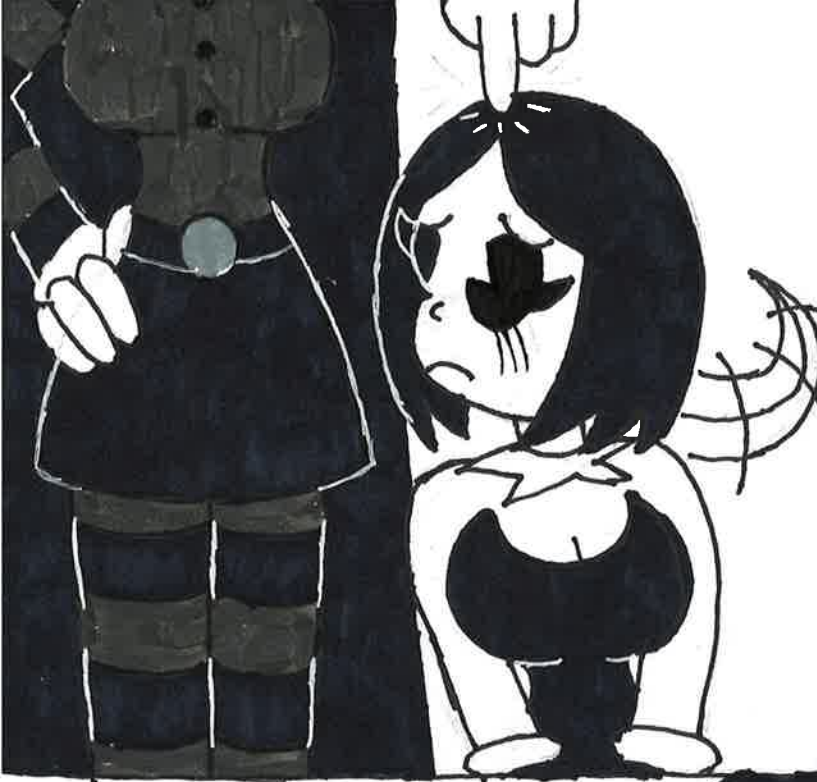
Secluded away, on the outskirts of Toonville itself, is the Realm of Darkness. And in the dead center, was a house that belonged to three girls, born from the darkness of the realm.

The first one, known as Melancholia, was born out of severe depression. While she doesn't mind pain, she still does self harm to herself for her pleasure in place of her eternal disparity.

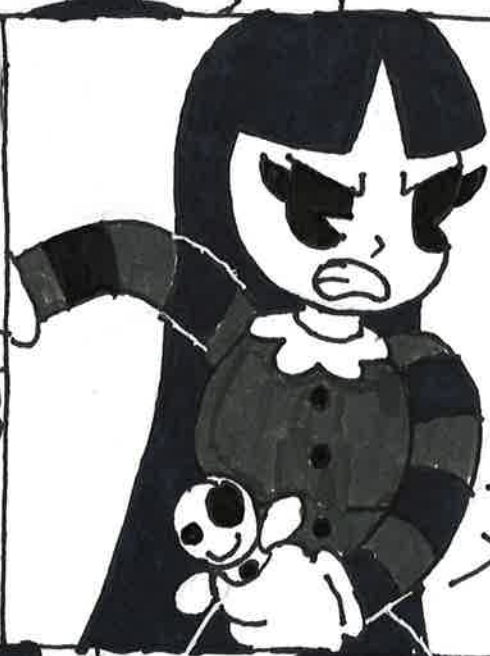


The second girl, known as Psychopath, was born from angst and sadism. While violent, she is more reclusive than the other two, spending most of her time in her quarters.





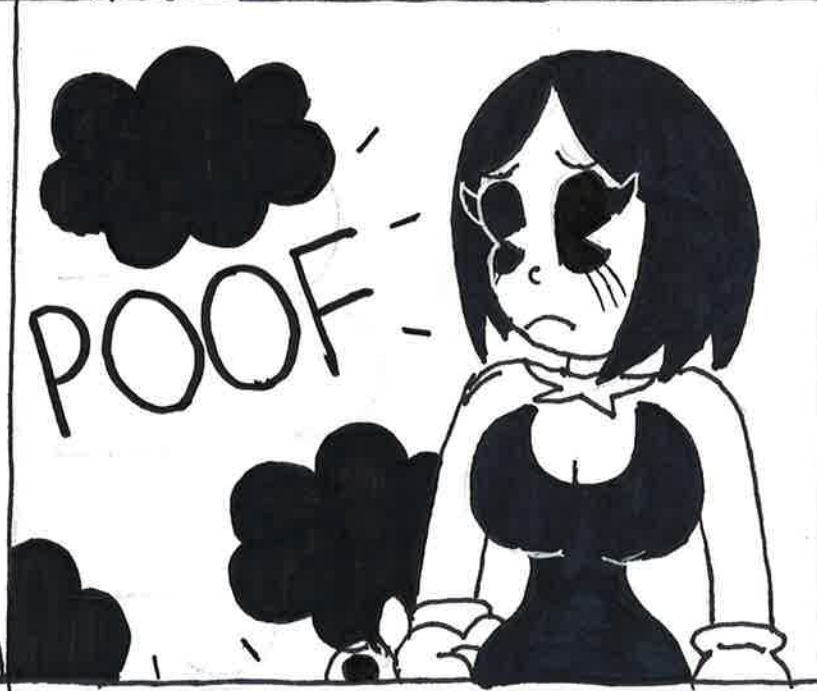
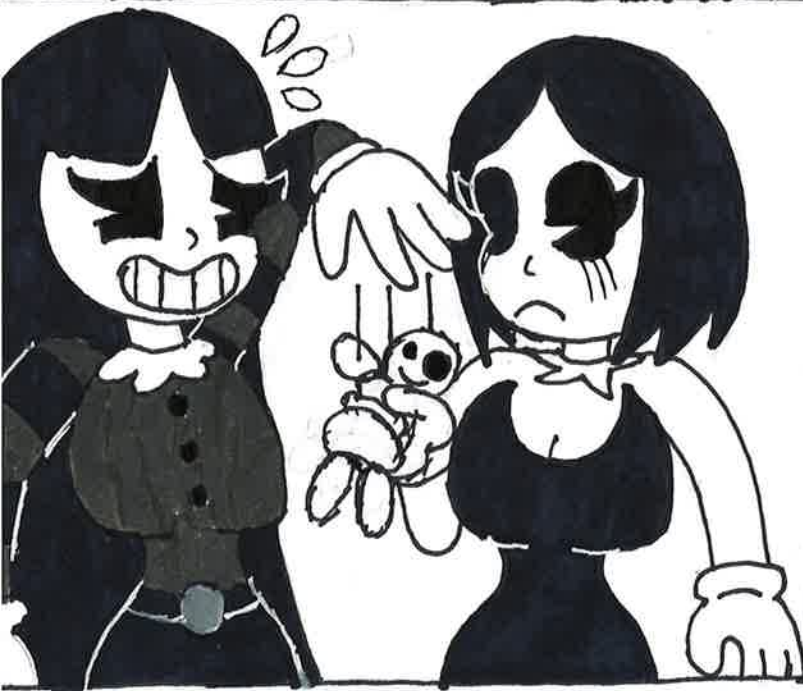
when Psycho-  
path does emerge  
from her quarters  
however, she will  
usually seek out  
Melancholia and  
impolitely ask to  
have Mr. Rags,  
Melancholia's  
favorite doll.



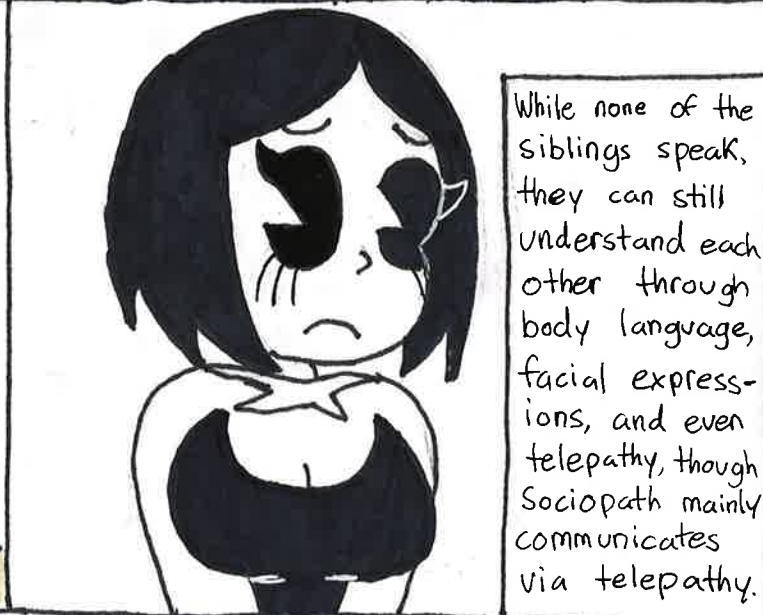
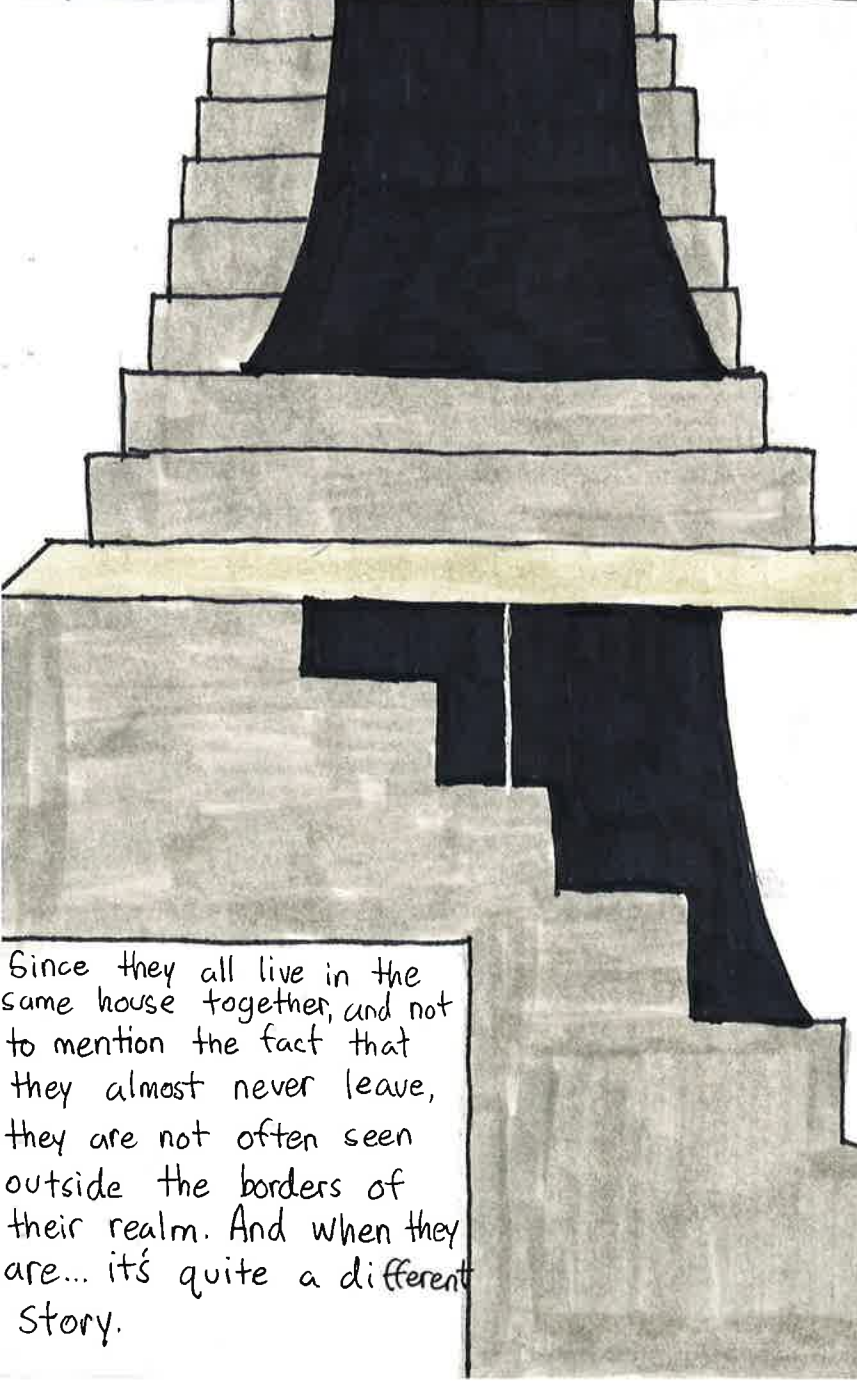
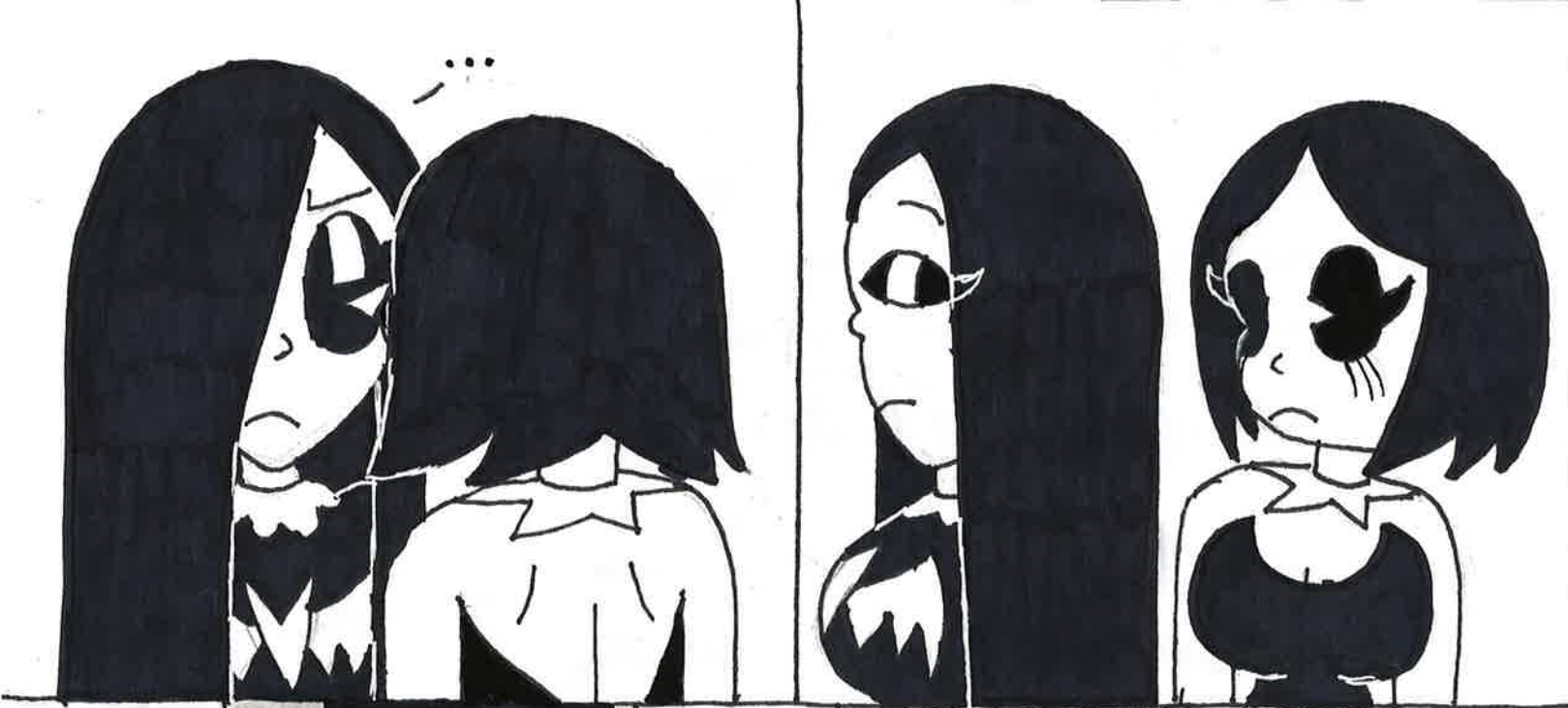
The third and final girl, born out of hatred for human-kind, was Sociopath. Since her presence is intimidating enough, her silence speaks volumes usual words cannot.



Sociopath is the eldest of the three, though they don't have a defined age, and both Melancholia and Psychopath know to fear her though she's their sister. But since Sociopath once killed an entire studio full of toons, when she takes command, her sisters won't dare step out of line.







While none of the siblings speak, they can still understand each other through body language, facial expressions, and even telepathy, though Sociopath mainly communicates via telepathy.

Since they all live in the same house together, and not to mention the fact that they almost never leave, they are not often seen outside the borders of their realm. And when they are... it's quite a different story.





Sociopath's room is as one would expect: Dark, abandoned and secluded. But she has adapted to it, and has come to love her room, so much so, that she sees it as a being in itself. A being in which she can entrust and make her feel welcome.



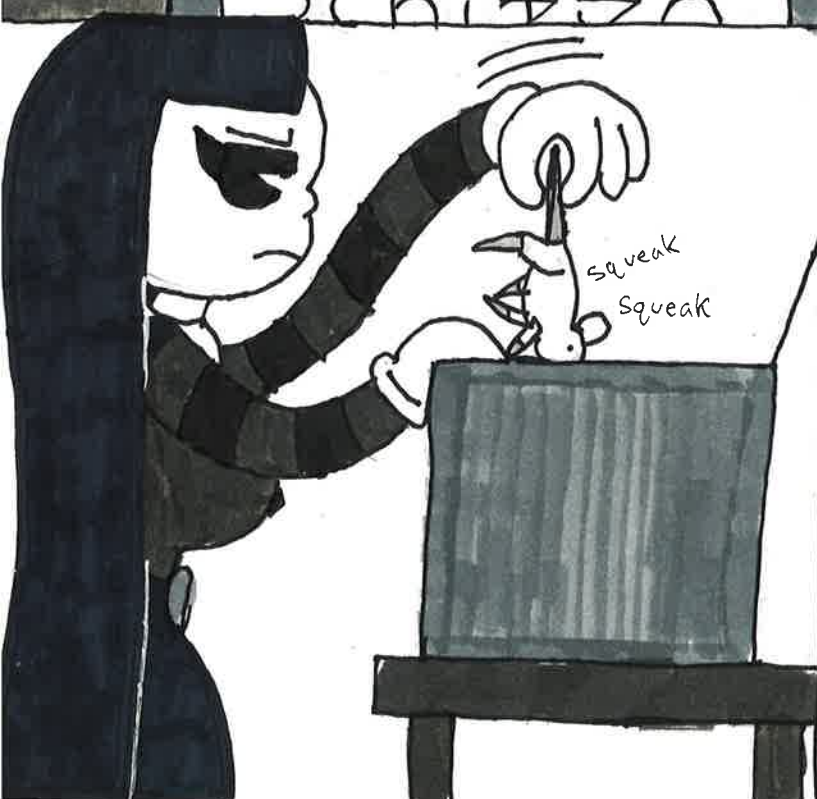
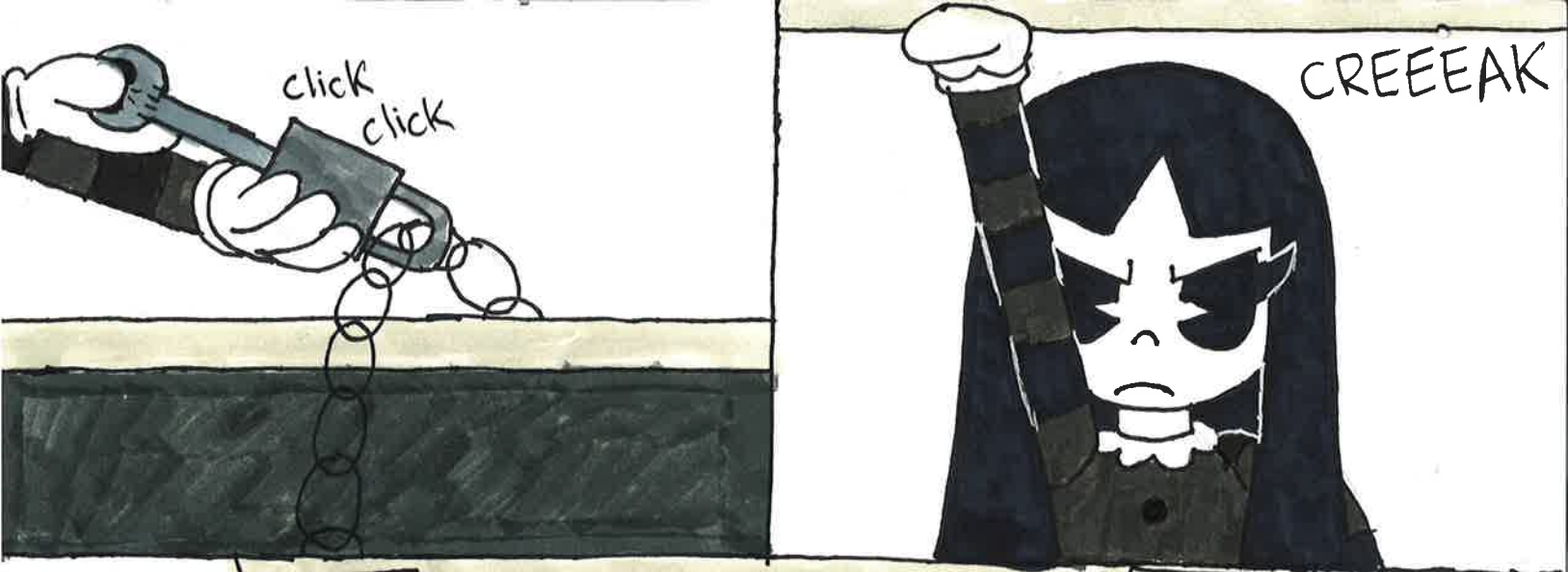


Melancholia's room is withered, gloomy, and for the most part, melancholy, just like her. She is also obsessed with dolls, and she has decorated her room with them. She sees them as the only things she can speak to, specifically Mr. Rags.





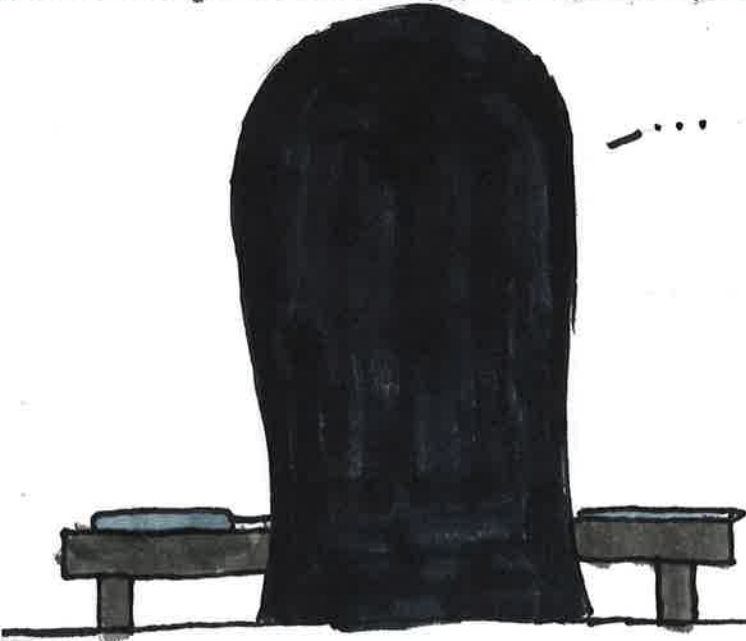








While Sociopath has her pet raven  
a Melancholia a pet rat, Psycho-  
path has her pet cobra. Which  
means that it has a daily,  
specific diet that consists  
of blood and mice.







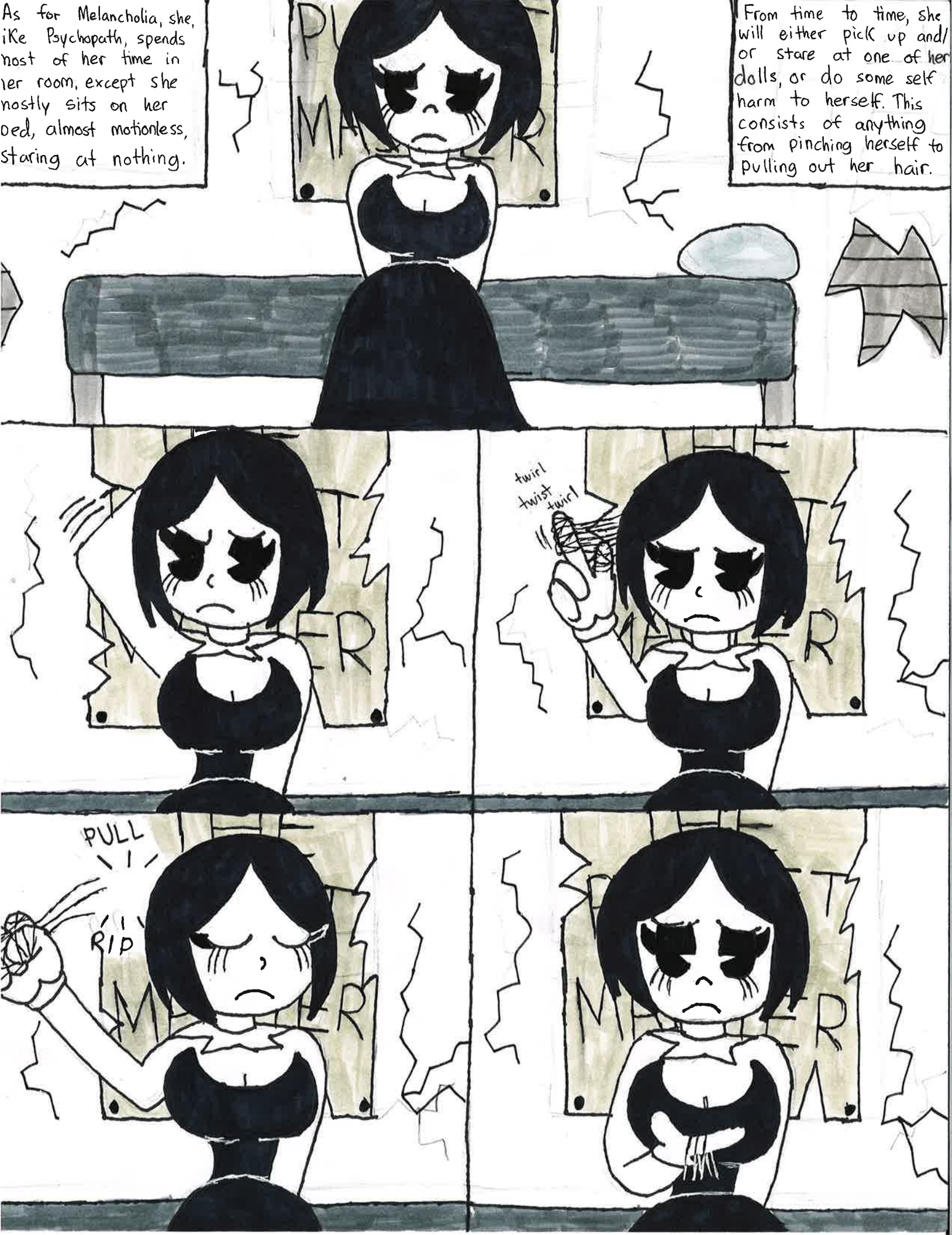




Since each sister is immortal, they possess all types of powers, and that includes healing. While they can still inflict harm on themselves, they don't feel it, and can heal their wounds shortly after word.

As for Melancholia, she, like Psychopath, spends most of her time in her room, except she mostly sits on her bed, almost motionless, staring at nothing.

From time to time, she will either pick up and/or stare at one of her dolls, or do some self harm to herself. This consists of anything from pinching herself to pulling out her hair.





And Sociopath...  
Unlike her sibil-  
ings, she will  
wander the  
house from time  
to time, siddling  
up to the  
walls, as she  
likes the com-  
fort of the  
house. When she  
is like this, it  
would be wise  
not to dis-  
turb her.

